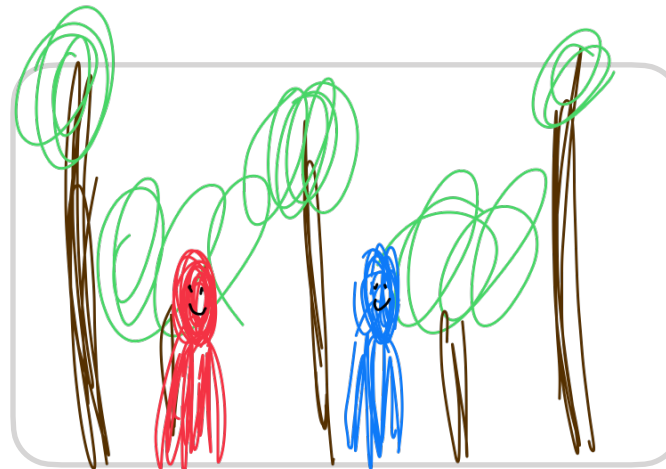
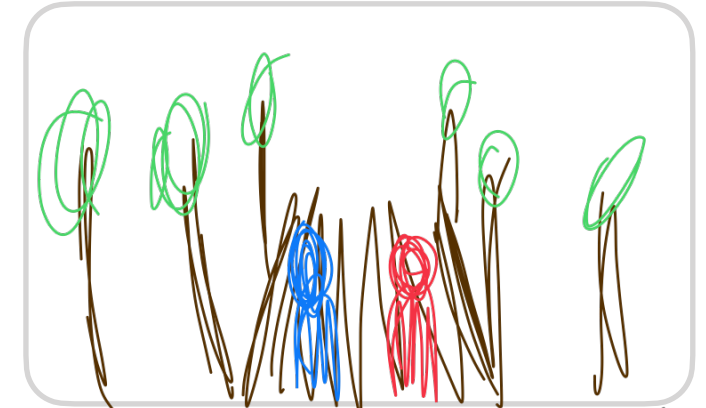


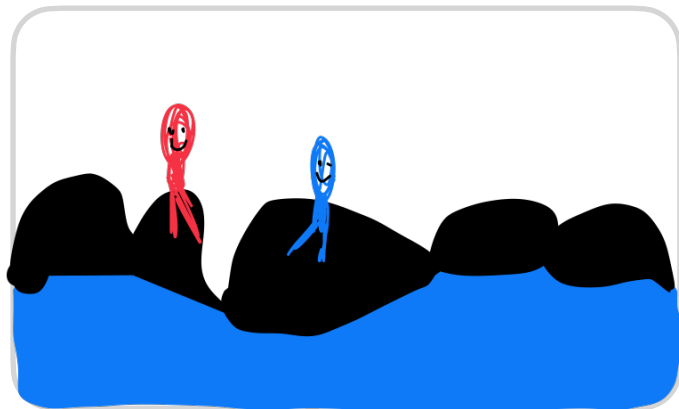
Shot 1: EWS, village people walking
Music / SFX: village chatter
d: 1 0:01-0:07



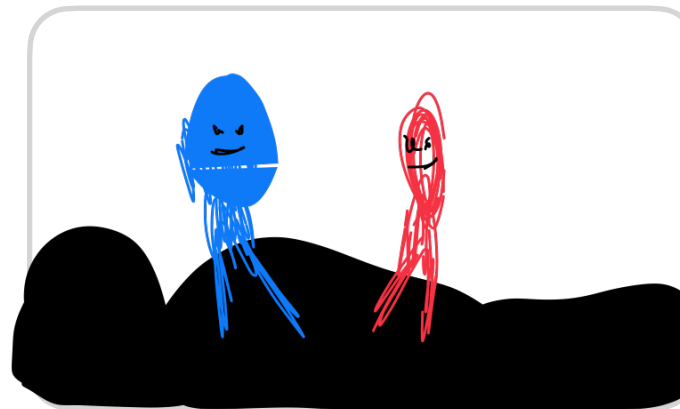
Shot 2: WS, C and F talking in village
Music / SFX: faint village noises
d: 2 0:07-0:20



Shot 3: MS, C and F from behind walking
Music / SFX: forest, path walking
d: 3 0:20-0:25

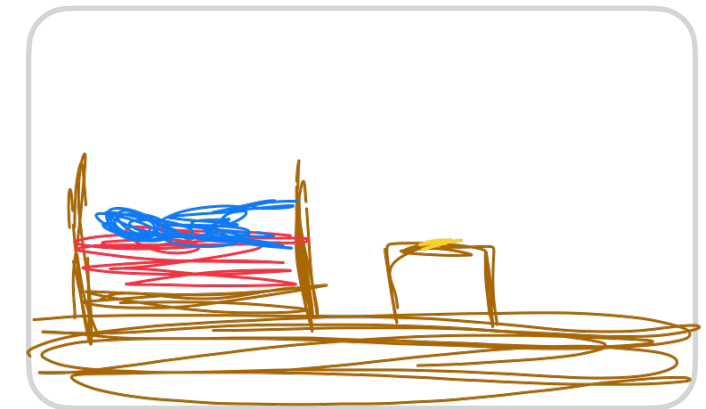


Shot 4: WS, C and F at river
Music / SFX: river, water, forest
d: 4 0:25-0:30

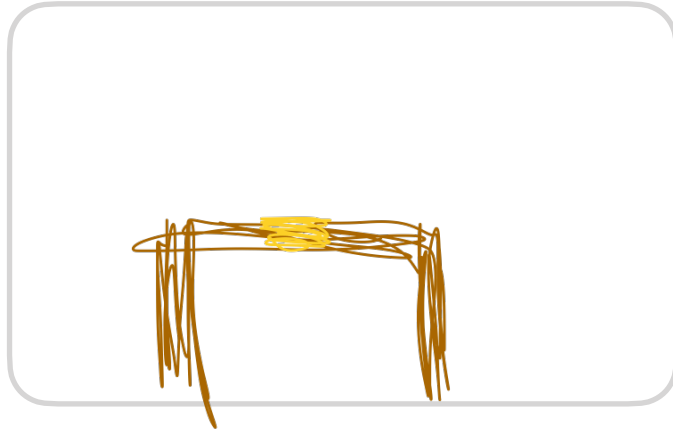


Shot 5: CU, C and F talking at river
Music / SFX: same river
d: 5

0:30-0:40

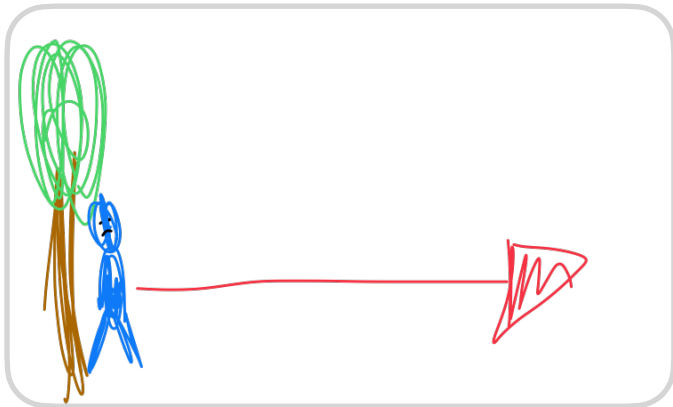


Shot 6: EWS, coggys sleeping in treehouse
Music / SFX: faint forest
d: 6 0:40-0:50



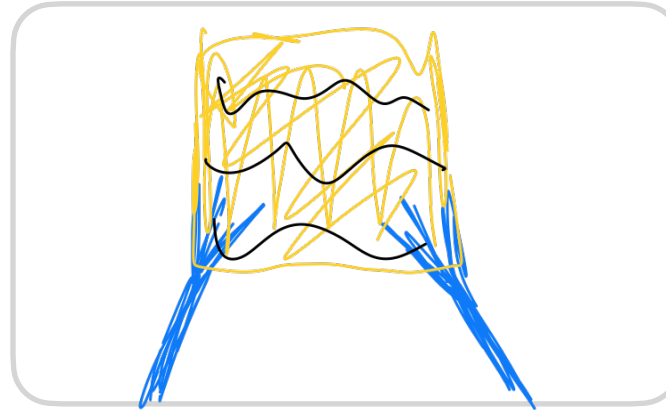
Shot 1: CU on table with note
Music / SFX: same

d:7 0:50-1:00



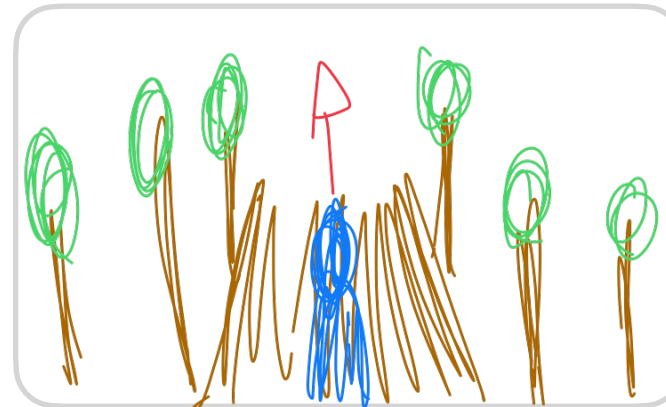
Shot 4: WS, C rushing around. Rushed, shaky camera.
Music / SFX: inside rushed noises

d:10 1:25-1:32



Shot 2: ECU on note in C's hands
Music / SFX: same

d:8 1:00-1:20



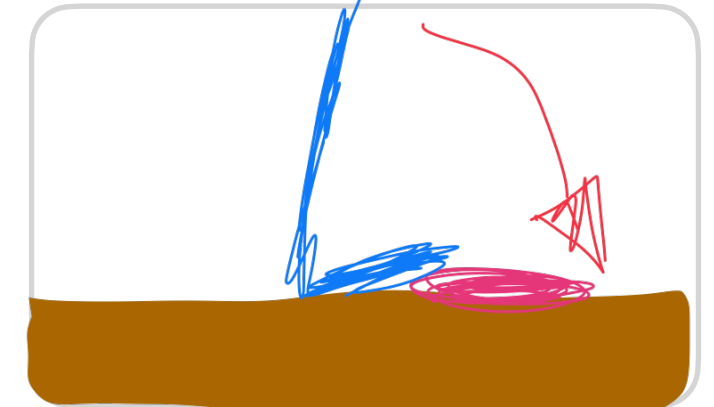
Shot 5: MS, running outside.
Music / SFX: same forest, rougher steps

d:11 1:32-1:35



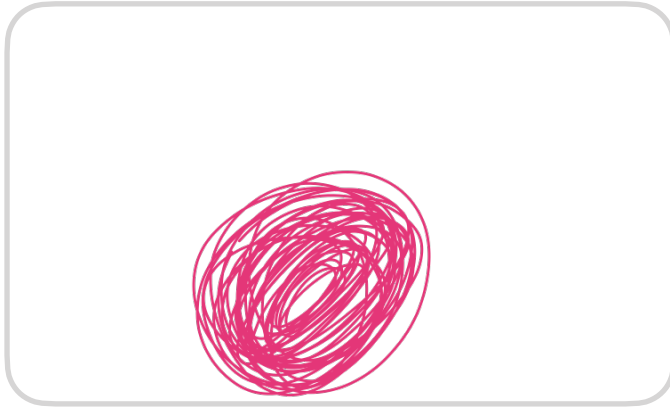
Shot 3: CU on face, visibly shaken
Music / SFX:

d:9 1:20-1:25



Shot 6: CU, C foot tripping on hair clip
Music / SFX: forest, trip then thump

d:12 1:35-1:37



Shot 1: ECU, hair clip
Music / SFX: gasp, forest

d:13 1:37-1:40



Shot 4: WS, EXPLOSION
Music / SFX: BOOM

d:16 1:50-1:57



Shot 2: MS side, walking through forest
Music / SFX: forest noises

d:14 1:40-1:46



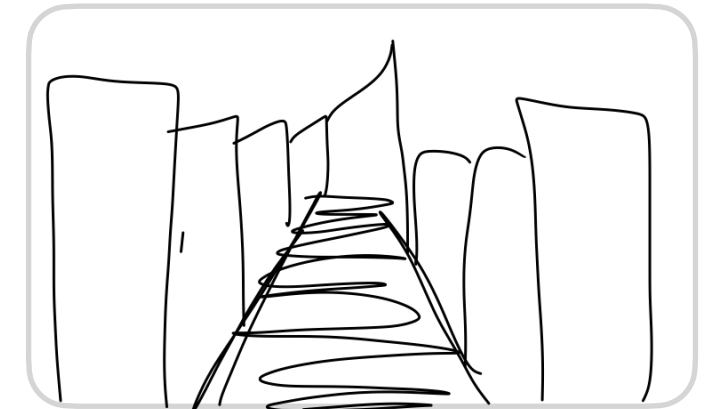
Shot 5: EWS, C now human!
Music / SFX: London, gasp

d:17 1:57-2:10



Shot 3: CU foot over train track
Music / SFX: thump, london noises

d:15 1:46-1:50



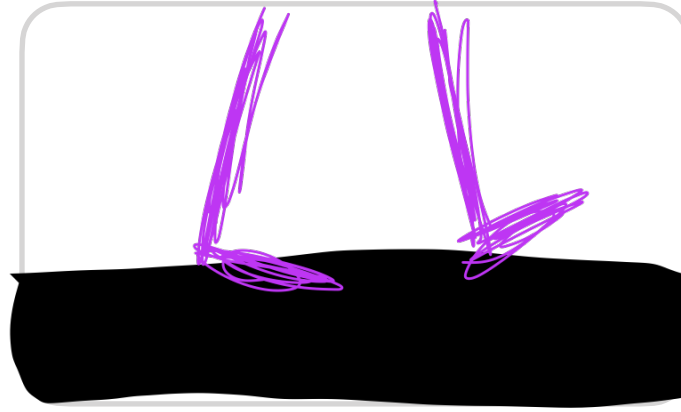
Shot 6: POV, looking at London
Music / SFX: london noises, heavy breathing

d:18 2:10-2:20



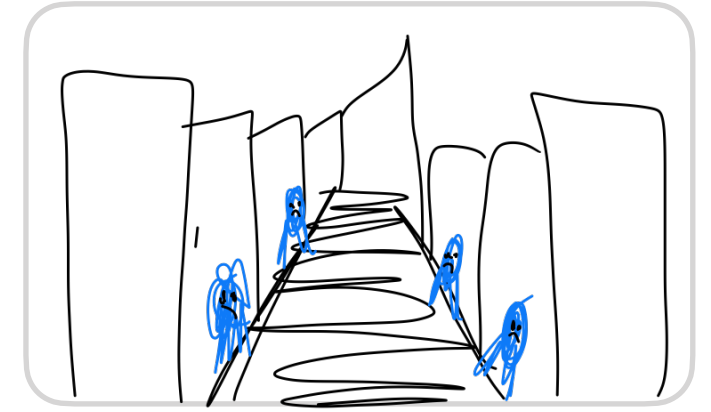
Shot 1: ECU, C's face
Music / SFX: london noises

d:19 2:20-2:25



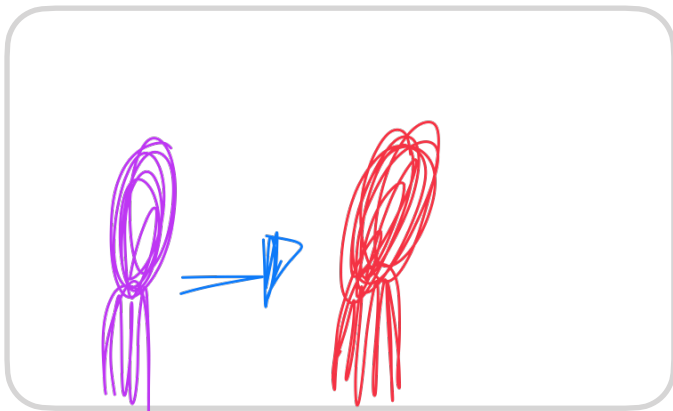
Shot 2: CU, C's feet walking
Music / SFX: london noises, footsteps

d:20 2:25-2:30



Shot 3: POV, looking at people
Music / SFX: london, heavy breathing

d:21 2:30-2:45



Shot 4: WS, bumps into M
Music / SFX: london, walking

d:22 2:45-2:50



Shot 5: EWS, M and C talking
Music / SFX: faint london chatter

d:23 2:50-3:20



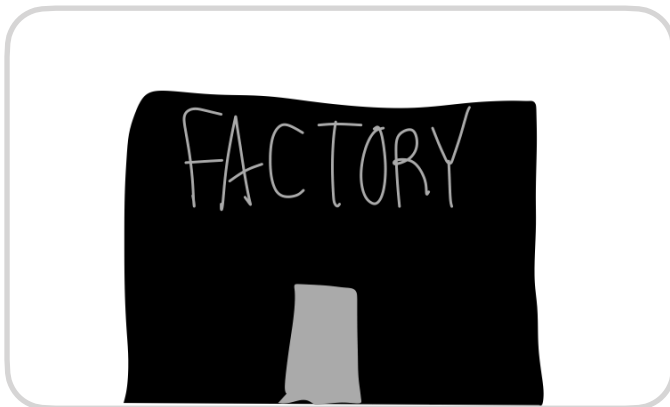
Shot 6: CU on Max's team, dream bubble
Music / SFX: dreamy sounds

d:24 3:20-3:30



Shot 1: WS, C and M talking again
Music / SFX:

d:25 3:30-4:15



Shot 4: PS, factory

Music / SFX: DUN DUN DUNNN

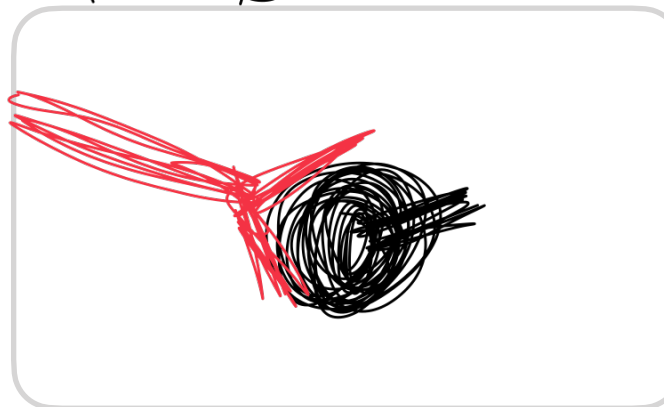
4:30-4:35

d:28



Shot 2: MS, C and M with costume
Music / SFX: london, wobbling

d:26 4:15-4:25



Shot 5: CU, hand on door

Music / SFX: more suspense, door turning

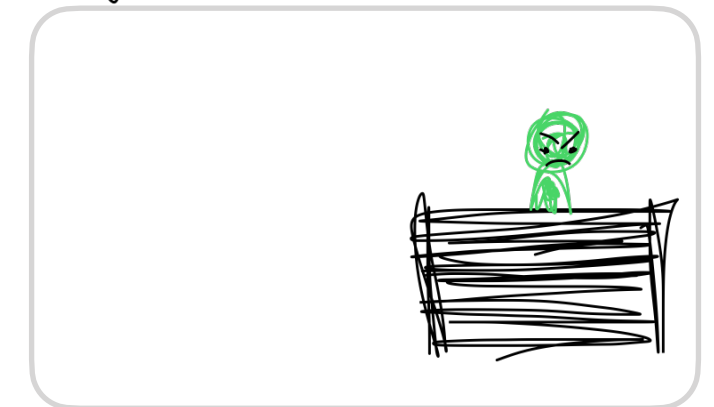
4:35-4:40

d:29



Shot 3: MS behind, wobbling, costume. panto factory
Music / SFX: london

d:27 4:25-4:30

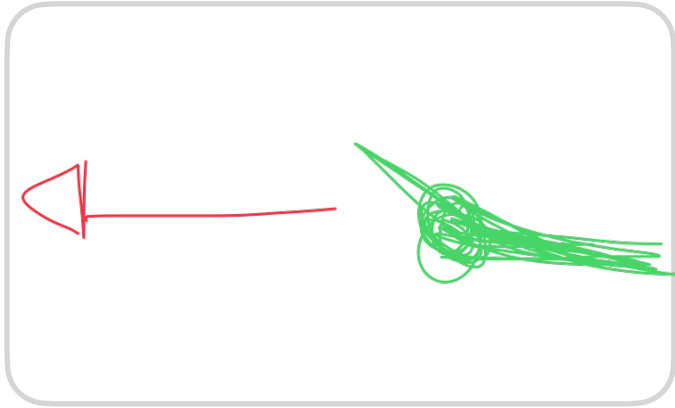


Shot 6: WS, lady at desk

Music / SFX: faint faint london, factory noises

4:40-4:50

d:30



Shot 1: CU, lady hand pointing to work door, pan
Music / SFX: suspense

d:31 4:50-4:55



Shot 4: ew's, faces of children turn to look
Music / SFX: quiet

5:10-5:15
d:34



Shot 2: MS, C and M walking through door
Music / SFX: loud factory

d:32 4:55-5:05



Shot 5: cu on C+M
Music / SFX: same

5:15-5:25
d:35



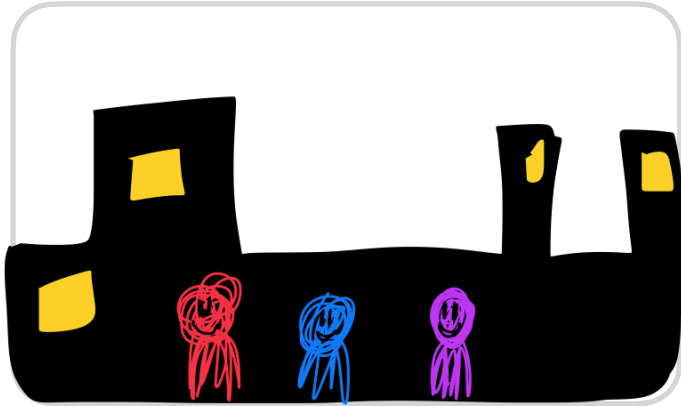
Shot 3: CU on M. face, clears throat, all machines stop
Music / SFX: loud machines then quiet

d:33 5:05-5:10



Shot 6: cu on F
Music / SFX: light happy

5:25-5:30
d:36



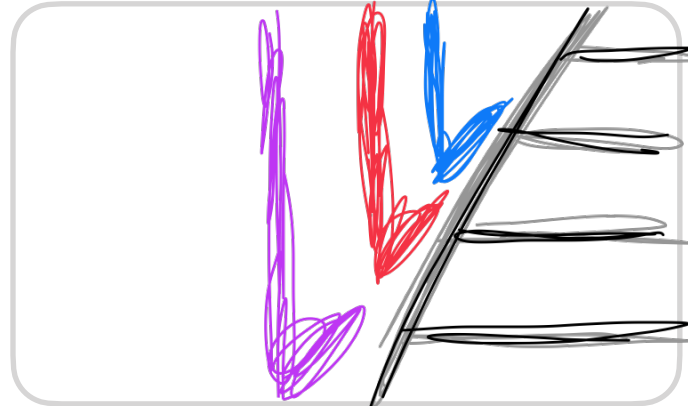
Shot 1: WS, running through London
Music / SFX: london, happy

d:37 5:30 - 5:35



Shot 4: ca of C + F stepping over
Music / SFX: slightly sad music, same

d:40 5:45 - 5:47



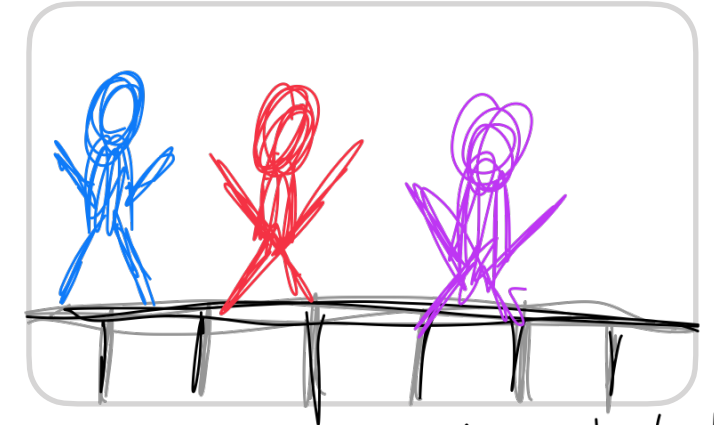
Shot 2: ca of feet next to tracks
Music / SFX: fair london, forest

d:38 5:35 - 5:37



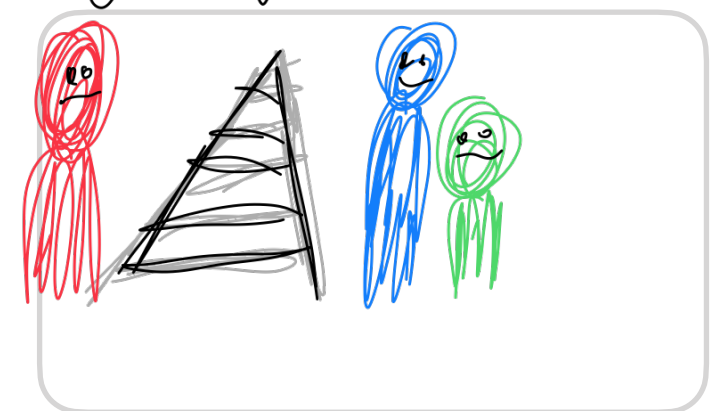
Shot 5: WS, EXPLOSION
Music / SFX: BOOM!!!

d:41 5:47 - 5:52



Shot 3: WS, all 3 of them standing by tracks
Music / SFX: Same

d:39 5:37 - 5:45



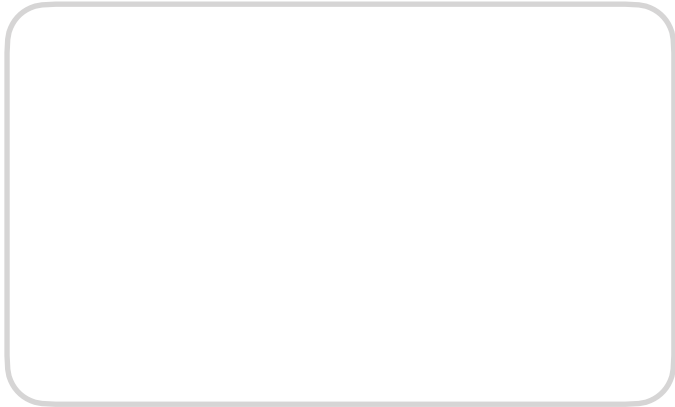
Shot 6: EWS C, F, M talking
Music / SFX: happy, hopeful

d:42 5:52 - 6:32



Shot 1: C + F now animals, wave to M still human
Music / SFX: sad, same

6:32-6:45

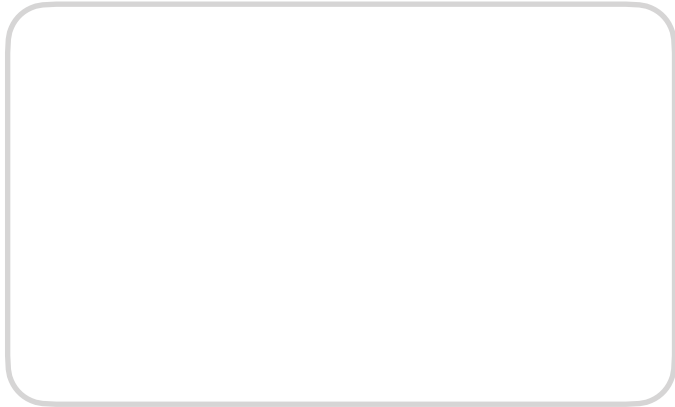


Shot 4:
Music / SFX:

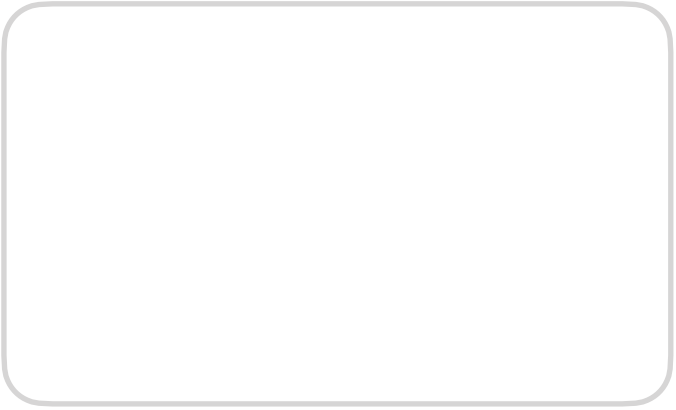


Shot 2: MS, Cand F walking home
Music / SFX: happy, forest noises

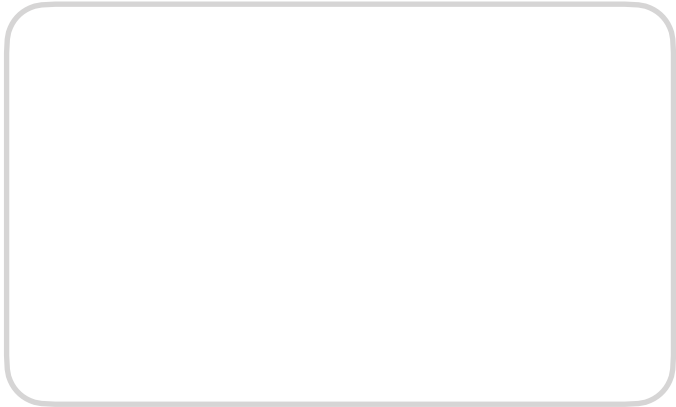
d. 44 6:45-7:15



Shot 5:
Music / SFX:



Shot 3:
Music / SFX:



Shot 6:
Music / SFX:

1-chatter

2-It is another beautiful day in River Tree! Hey FAERIE, would you like to go down to the river with me?

That sounds lovely Coggy! I do need more clay. I have recently discovered a new joy for mugs shaped like carrots.

3-Come on Coggy! Let's go to the river!

4-I could stay here forever. I never want to leave!

5-Faerie. You aren't going to leave. You're safe here. I promise.

6-hmmmmm, I wonder what Faerie is up to today?

7-Oh, it's a note from Faerie! I wonder if she has special plans for us today.

8-Dear Coggy. Follow the trail. Please come and help me.

9-OH NO! faeries in trouble!

10-Trail? The trail? What trail? Faerie I need help!

11-oomph

12-What is this? *gasps*

13-oh my goodness, it's Faeries favourite hair clip! This must be the trail!

14-I need to keep on walking!

15-oomph!!

16-BOOM

17-what? I'm a human? And what did I trip over? A train track, well that must mean that I am in...

18-LONDON!

19-oh no! Faerie must be in so much trouble

20-footsteps

21-I don't understand! Why are there these people flaunting their money, when the other people are literally starving to death?!

22-bumps. Oh sorry, I didn't see you there!

23-no problem! I heard you talking to yourself. Oh I know right? You must be new to London. Class divide is our biggest problem, although the government doesn't seem to want to help us. I'm lucky though, my family inherited a bucket full of gold, and we give most of it to the poor. If the government won't help them, people like us try to. Oh, I'm Maxsteam, by the way!

H-hi! I'm Coggy. Maxsteam, why did I become human?

Oh, that happens to everyone. The air is so bad in London that our animal forms couldn't possibly survive. You must be from a village far away, some of the villages nearby have started transforming as well. As soon as you step over those train tracks, you become human.

24-I wish I was still a creature. I used to be the prettiest little thing ever :(

25-that is so sad Maxsteam! And you're right, I'm new. I'm looking for my friend. She's in BIG trouble. Can you please help me?

Oh my goodness! Of course! This city is full of trouble. Let's hope she's not dead in the Thames! We don't need more cholera hahah!

Coggy. That was a joke. We will find her, okay?

Coggy, I need to ask you something. You can't freak out, okay?

Okay.....

Coggy, if she is an orphan, you need to tell me. If she is, we need to go find her right away. She is in SERIOUS trouble.

MAXSTEAM SHE IS AN ORPHAN!!!!!! WHERE IS SHE!! WE NEED TO GO HELP HER!

We really need to go help her Coggy. Follow my lead, okay? Everything is going to be fine. Just keep your mouth shut and we will get her out as quick as possible.

26-psst! Maxsteam! I can barely walk like this! How are we going to get her?

it will all be fine Coggy! Just trust me! I don't know if you can see it, but we are at the factory. They find orphans, and force them to work here. They pay them almost nothing, and feed them even less.

I can sort of see it. It looks so scary. How we will get her out?

I'm going to pretend to be from social services. I'll talk to the lady inside, and then we will just head to the back room and get her. I've done this many times, so don't worry!

27-just follow my lead..

Well I'm trying to but I'm kinda carrying you here!

28-oh wow. Is that the factory?

Yes coggy. Now shush!

29-here we go...

30-Err...SOCIAL SERVICES! we are here for one of the children.

31-go down the hallway. Be quick.

32-okay, this is it coggy.

33-ahem.

34-quiet

35-I am looking for Faerie. We are getting you out of here!

36-Faerie smiles

37-giggling

38-whew!

39-finally we can talk! I was worried that we might get caught. Oh, how I've missed you Faerie!

I have missed you too Coggy! It was a nightmare in there. We had to work 16 hours a day, six days a week. Some of the children had been in there for years!

That sounds so awful Faerie!

It was absolutely horrible. Let's just cross so we can be creatures again!

40-footstep

41-BOOM!!!

42-we can't thank you enough Maxsteam! You have helped both of us so much. If only there was some way to help the other children in the factory though...

I have a great idea! Coggy and Faerie, I need to go back to London immediately. I am going to start a trade union! The working people of London will have better and safer working conditions!

That sounds so great! Bye, Maxsteam!

43-BYEE!!

44-Faerie! We are almost home!

Oh I am so glad! I hated my time in London, although I did learn some things. Remember last winter, when we had that candle shortage?
coggy nods Well, I think that I have found a solution. If we create oil lamps, and use this lightbulb that I took, then we can have electricity!
And I am sure that Mr. Murphy at the glassmaking shop would be able to make his own version of these, and then we can have light!!

Oh Faerie, you are a genius! Even though London was so awful, there are some new inventions that can help everyone all over the world!

YAY!!